

5
3

TUBA

You may repeat each of your battle die rolls once.

4
3

RESTAURATOR

You may search the discard pile and take one building card of your choice on your hand.

5
3

PHILOSOPHUS

In his next turn your opponent has one die less to roll with.

5
5

DECURIO

You attack a directly or diagonally opposite character card. Your battle die roll is increased by 1.

3
4

SPECULATOR

You may look at your opponent's hand and take one of his cards on your hand.

5
3

VENEFICUS

The opposite character card is placed on the discard pile.

2
2

PRAEDATOR

Place one of your face up building cards on the discard pile. You gain the equivalence of its defense value as victory points.

5
5

MERCENNARIUS

You attack the opposite card. For each 3 Sestertii you pay you may increase your battle die roll by 1.

8
4

EQUITATUS

All of your opponent's face up forums are destroyed. Place the cards on the discard pile.



1
4

TEMPLARIUS

Roll the battle die. You gain half of its result as victory points from the general supply.



4
4

ELEPHANTUS MILITARIS

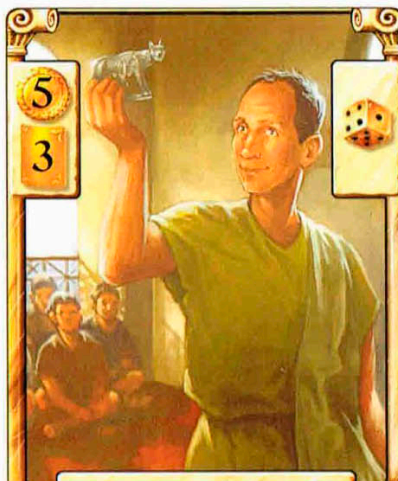
The opposite card is destroyed if its defense value is 4 or less.



3
3

BESTIA

You attack your opponent's card with the weakest defense value. If several cards qualify, choose one.



5
3

MAGISTER

You perform the same action as the opposite card.



3
4

PICTOR

Each player gains 1 victory point from the general supply for each of his face up building cards.



6
3

MAECENAS

You activate one of your other face up cards by paying its costs.



1
4

TEMPLARIUS

Roll the battle die. You gain half of its result as victory points from the general supply.



4
4

ELEPHANTUS MILITARIS

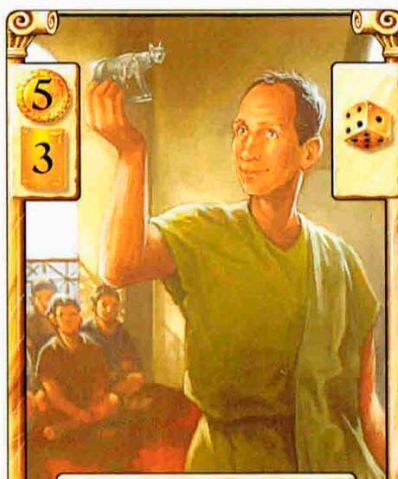
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3
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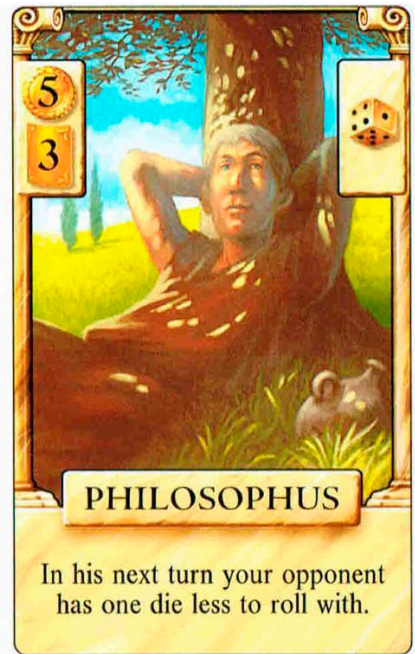
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6
3

MAECENAS

You activate one of your other face up cards by paying its costs.



PHILOSOPHUS

In his next turn your opponent has one die less to roll with.



DECURIO

You attack a directly or diagonally opposite character card. Your battle die roll is increased by 1.



SPECULATOR

You may look at your opponent's hand and take one of his cards on your hand.




PRAEDATOR

Place one of your face up building cards on the discard pile. You gain the equivalence of its defense value as victory points.



MERCENNARIUS

You attack the opposite card. For each 3 Sestertii you pay you may increase your battle die roll by 1.



9
6

10

STATUA JOVIS

You may destroy any 1 of your opponent's face up cards if you pay 10 Sestertii.



5
5

VIA CASSIA

You may perform the action of your adjacent card to the right or to the left.



4
4

FONS BACCHI

At the start of your turn you may reroll, only once, as many action dice as you want.



1
5

AQUAEDUCTUS

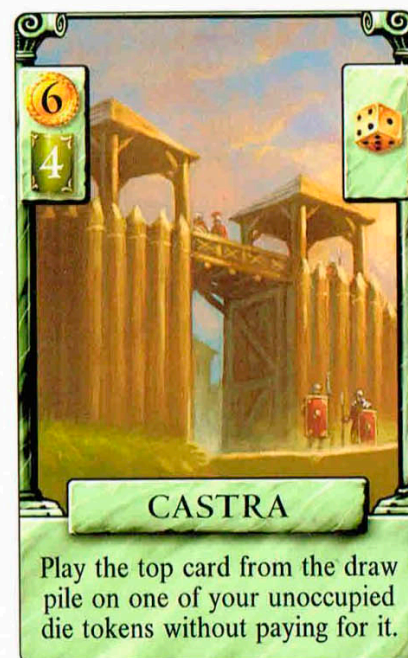
Remove 3 victory points of the general supply from the game.



3
2

OFFERTORIUM

Place one of your face up character cards on the discard pile. You gain the equivalence of its defense value as victory points.



6
4

CASTRAS

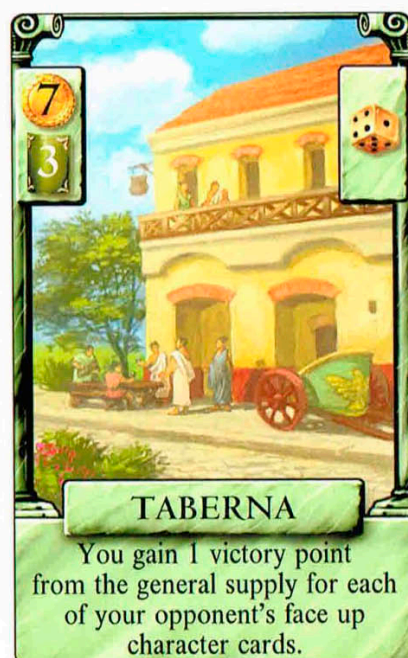
Play the top card from the draw pile on one of your unoccupied die tokens without paying for it.



6
3

ARENA


One after the other (from 1 to 6), you attack all of your opponent's character cards. After the first one is defeated, your attack is finished.



7
3

TABERNA

You gain 1 victory point from the general supply for each of your opponent's face up character cards.



7
4

ARIES

The opposite building card is placed on the discard pile.

5
5

VIA CASSIA

You may perform the action of your adjacent card to the right or to the left.

3
2

OFFERTORIUM

Place one of your face up character cards on the discard pile. You gain the equivalence of its defense value as victory points.

6
4

CASTRAS

Play the top card from the draw pile on one of your unoccupied die tokens without paying for it.

6
3

ARENA

One after the other (from 1 to 6), you attack all of your opponent's character cards. After the first one is defeated, your attack is finished.

7
3

TABERNA

You gain 1 victory point from the general supply for each of your opponent's face up character cards.

0
2

FORTUNA

Place all your hand cards on the discard pile. Refill your hand with the same number of cards from the draw pile.

5
5

FORUM

You gain as many victory points from the general supply as the result of one of your unused action dice.

4
4

TELONIUM

Each time you use the die token „Money“ you receive 2 Sestertii additionally.

6
4

BALLISTA

You attack a directly or diagonally opposite building card. Your battle die roll is increased by 1.

5
5

FORUM

You gain as many victory points from the general supply as the result of one of your unused action dice.

5
5

FORUM

You gain as many victory points from the general supply as the result of one of your unused action dice.

3
5

PORTUS

You may swap one of your face up cards for one of your hand cards.

3
5

TRIREMIS

You gain 3 victory points from the general supply if you have more face up characters than your opponent.

0
2

FORTUNA

Place all your hand cards on the discard pile. Refill your hand with the same number of cards from the draw pile.

5
5

FORUM

You gain as many victory points from the general supply as the result of one of your unused action dice.

4
4

TELONIUM

Each time you use the die token „Money“ you receive 2 Sestertii additionally.

6
4

BALLISTA

You attack a directly or diagonally opposite building card. Your battle die roll is increased by 1.

5
4

CARRUS BOVIS

Your personal supply of victory points is refilled up to 5.

3
5

PORTUS

You may swap one of your face up cards for one of your hand cards.

3
5

TRIREMIS

You gain 3 victory points from the general supply if you have more face up characters than your opponent.