

СНАЧАЛА ИДЕТ ФРОНТАЛЬНАЯ СТОРО-
НА ЗАТЕМ ТЫЛЬНАЯ:
НЕЧЕТНЫЕ СТРАНИЦЫ - ФРОНТАЛЬНАЯ
ЧЕТНЫЕ СТРАНИЦЫ - ТЫЛЬНАЯ

6. 7.



suburbia

When placing a Tile:

1. Pay the cost of the tile shown in the left corner (and any additional cost shown on the Real Estate Market).
2. Adjust according to the immediate effect in the upper right of the tile.
3. Adjust according to the conditional effect at the bottom of the tile.
4. Adjust according to the conditional effect of any adjacent tiles.
5. Adjust according to the conditional effect of any non-adjacent tiles.
6. Check with other players to see if any of their tiles will cause you to make adjustments.
7. Check with other players to see if their boroughs are impacted by the tile you've played.

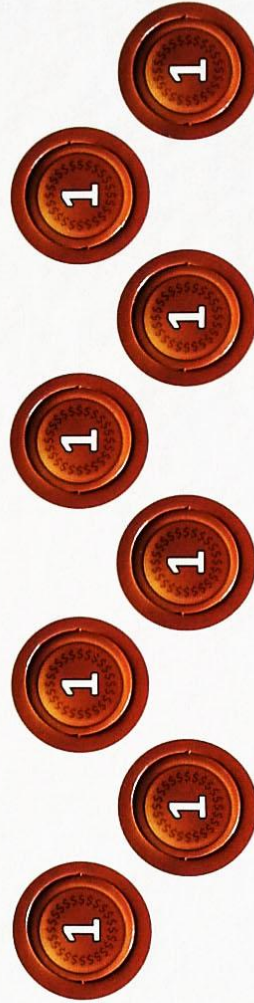
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suburbia

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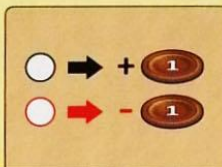




On your turn:



1. Take and place one tile or place one Investment Marker in your borough.



2. Collect or pay money (based on your income).



3. Adjust Population (based on your Reputation).



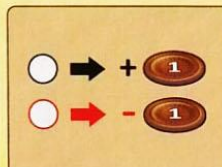
Icons:

Bold *are impacted* by this icon, italic *have* this icon and bold italic *are both Impacted and have* this icon.	
Slaughterhouse, Farm, Fancy Restaurant, Fast Food Restaurant	Skyscraper
Business Supply Store, Office Building, Office of Bureaucracy, Local EPA office	New Car Dealership
University, Elementary School, Middle School, High School	Municipal Airport, Domestic Airport, International Airport

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suburbia

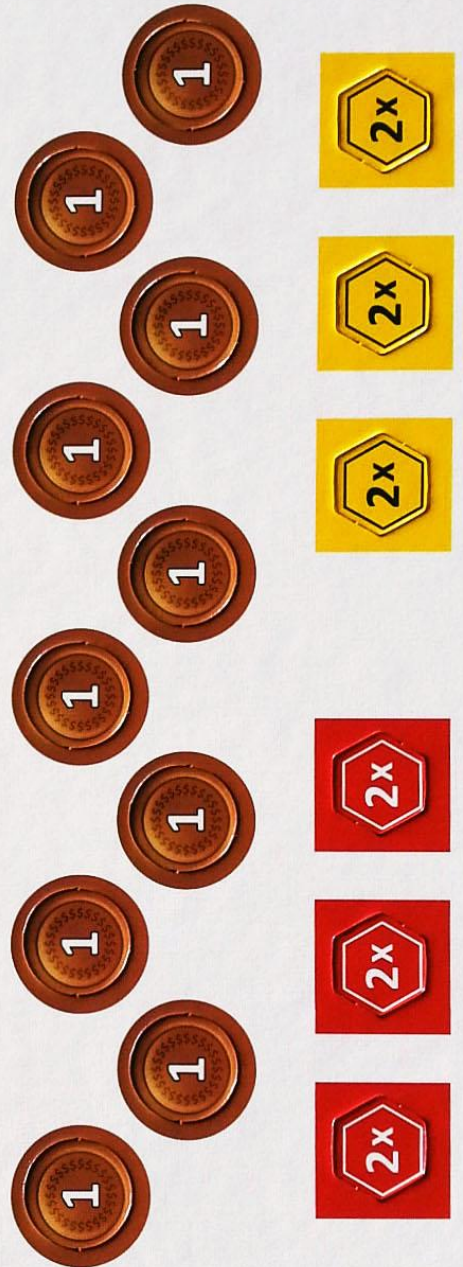
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suburbia

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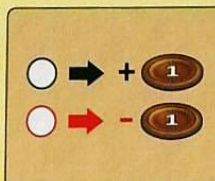




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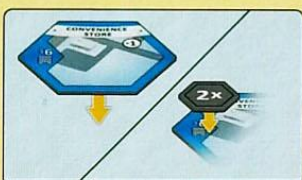
4. Add a new tile to the Real Estate Market.

NEW

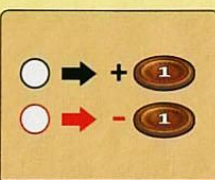
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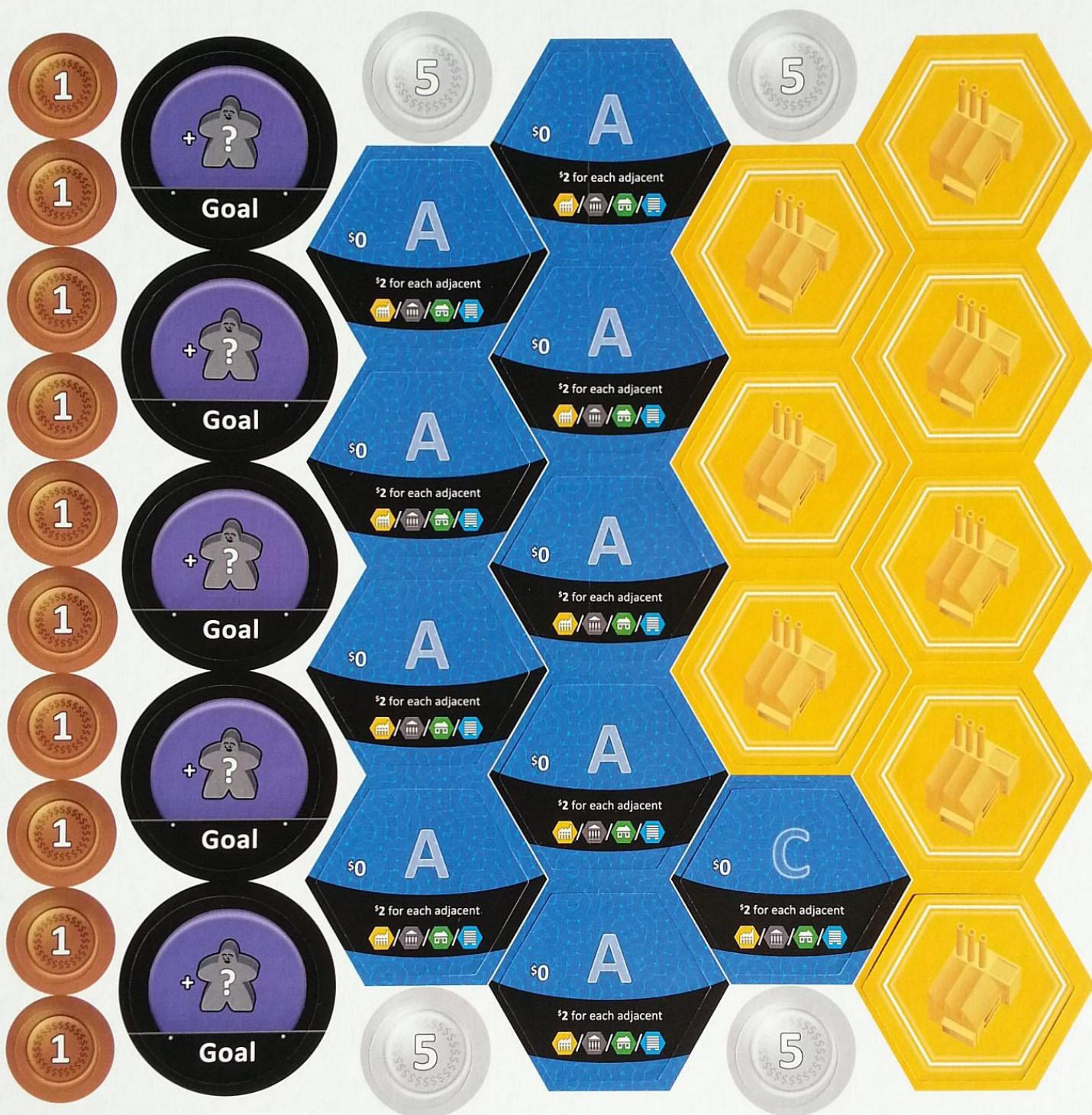
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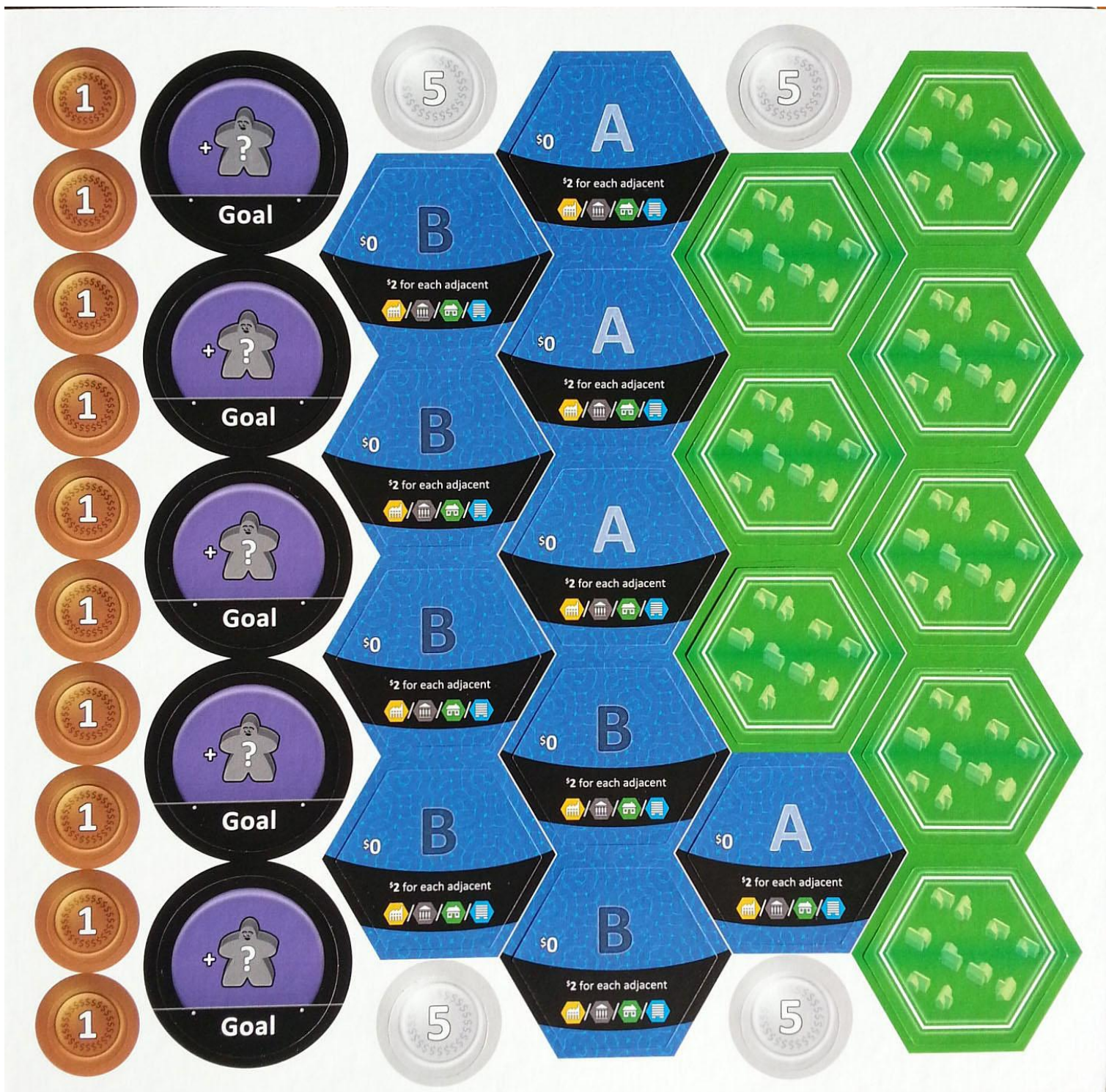
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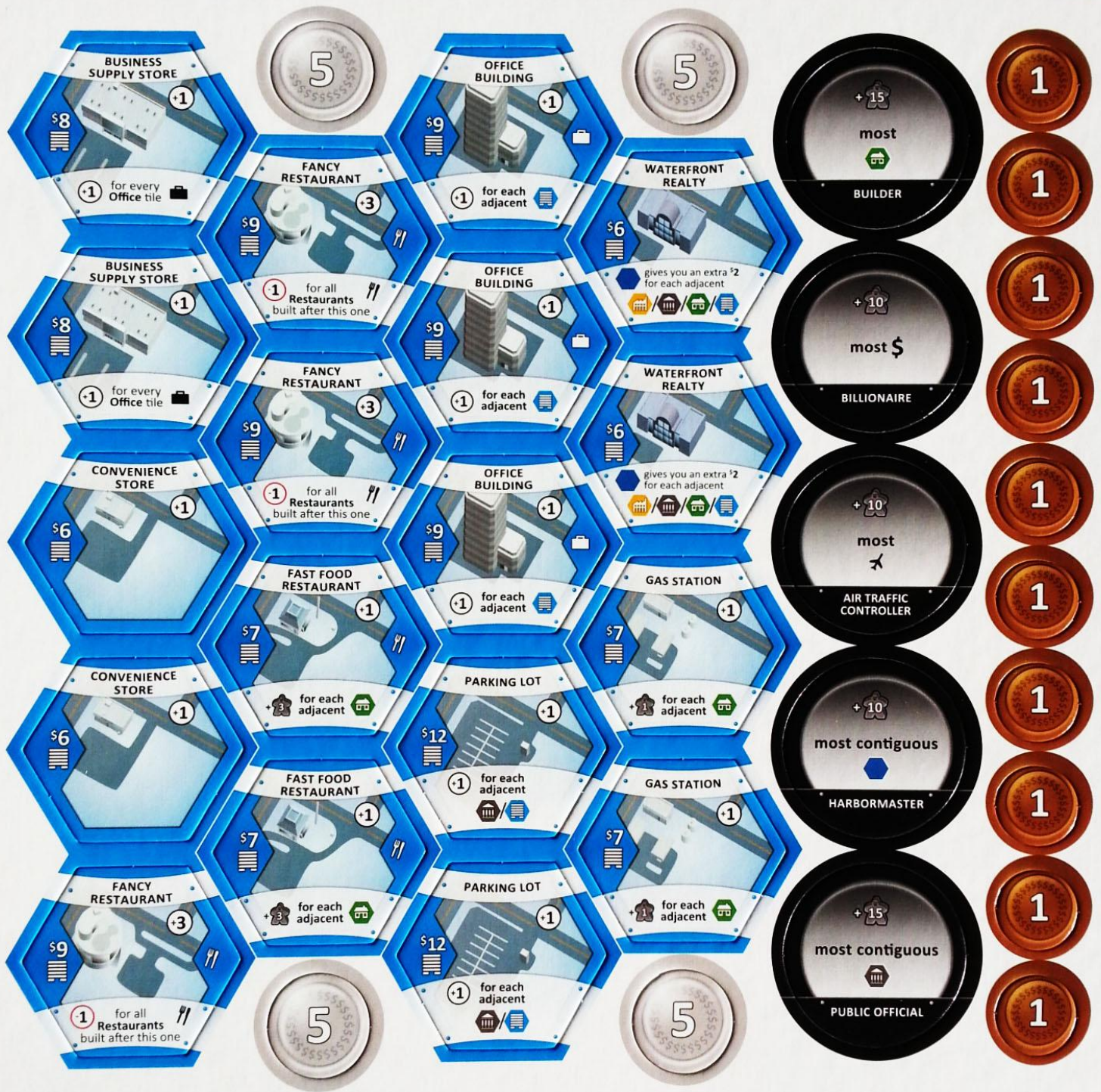
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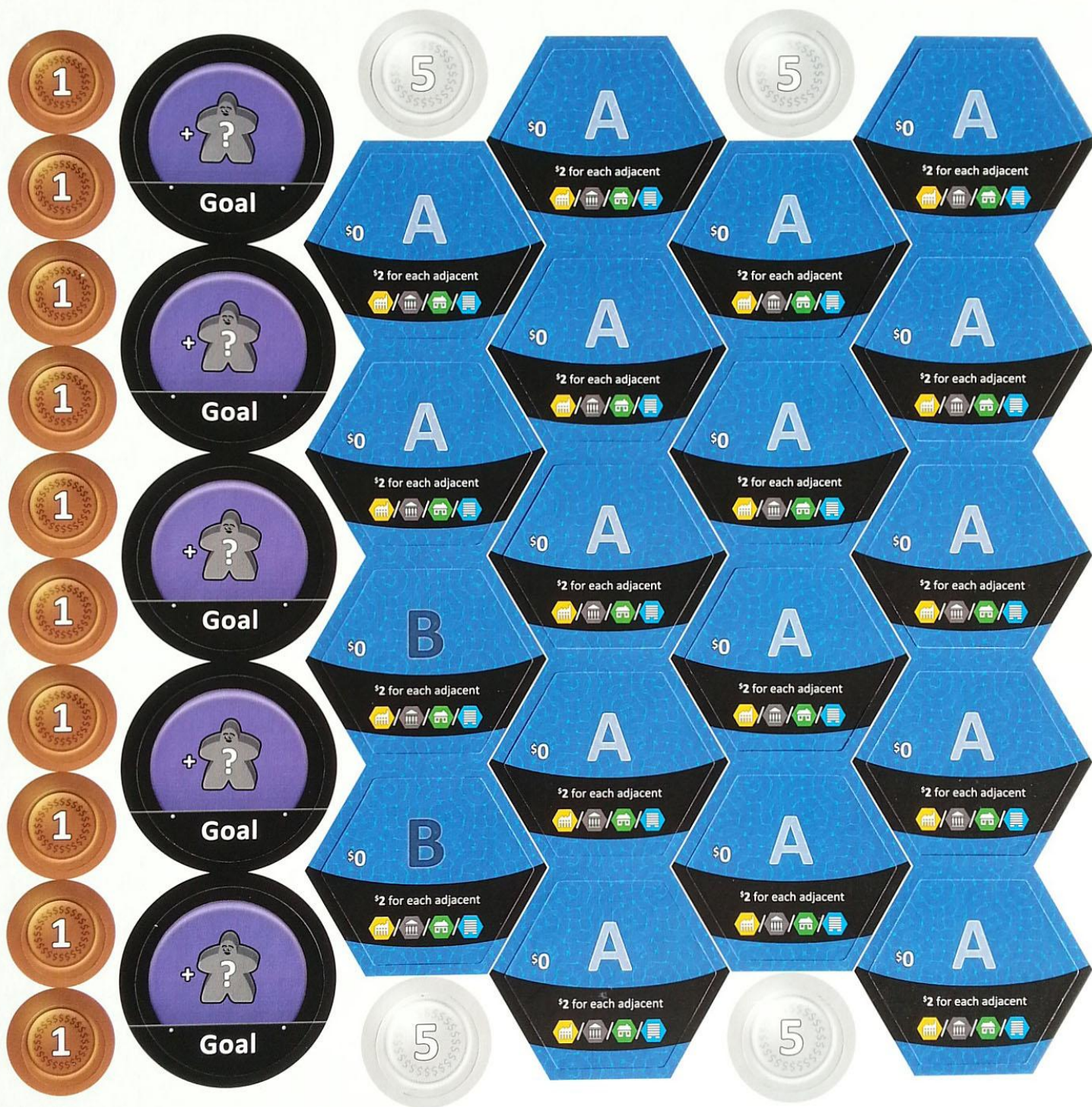




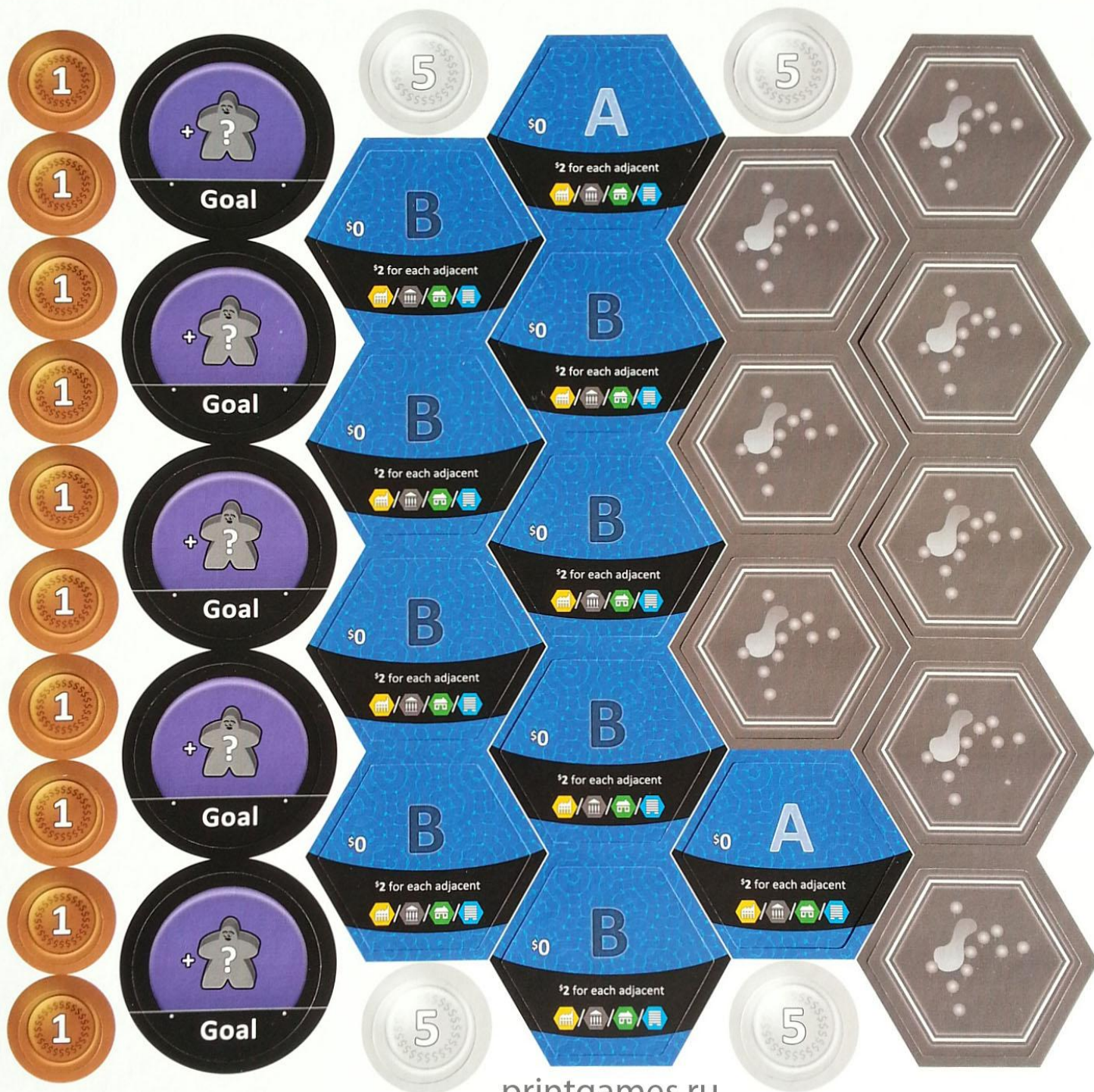














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-3	<input type="checkbox"/>
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-1	<input type="checkbox"/>
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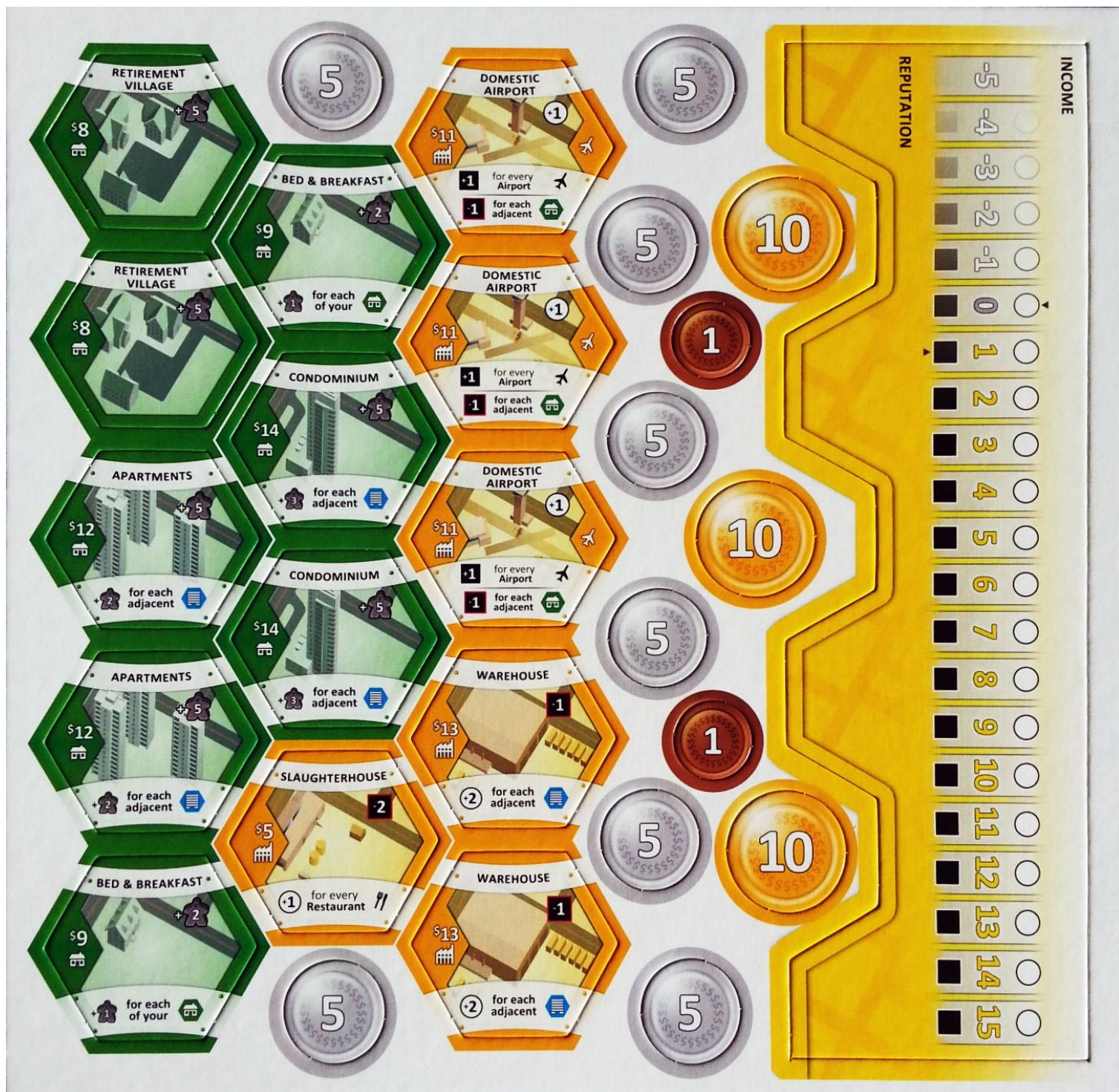
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REPUTATION

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REPUTATION

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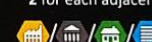
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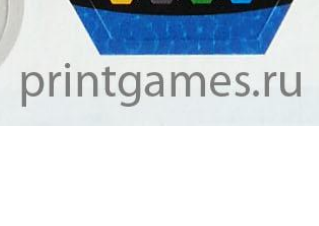
INCOME



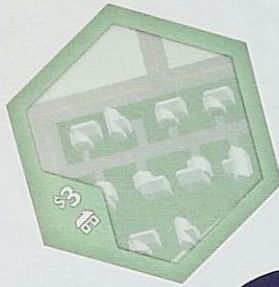
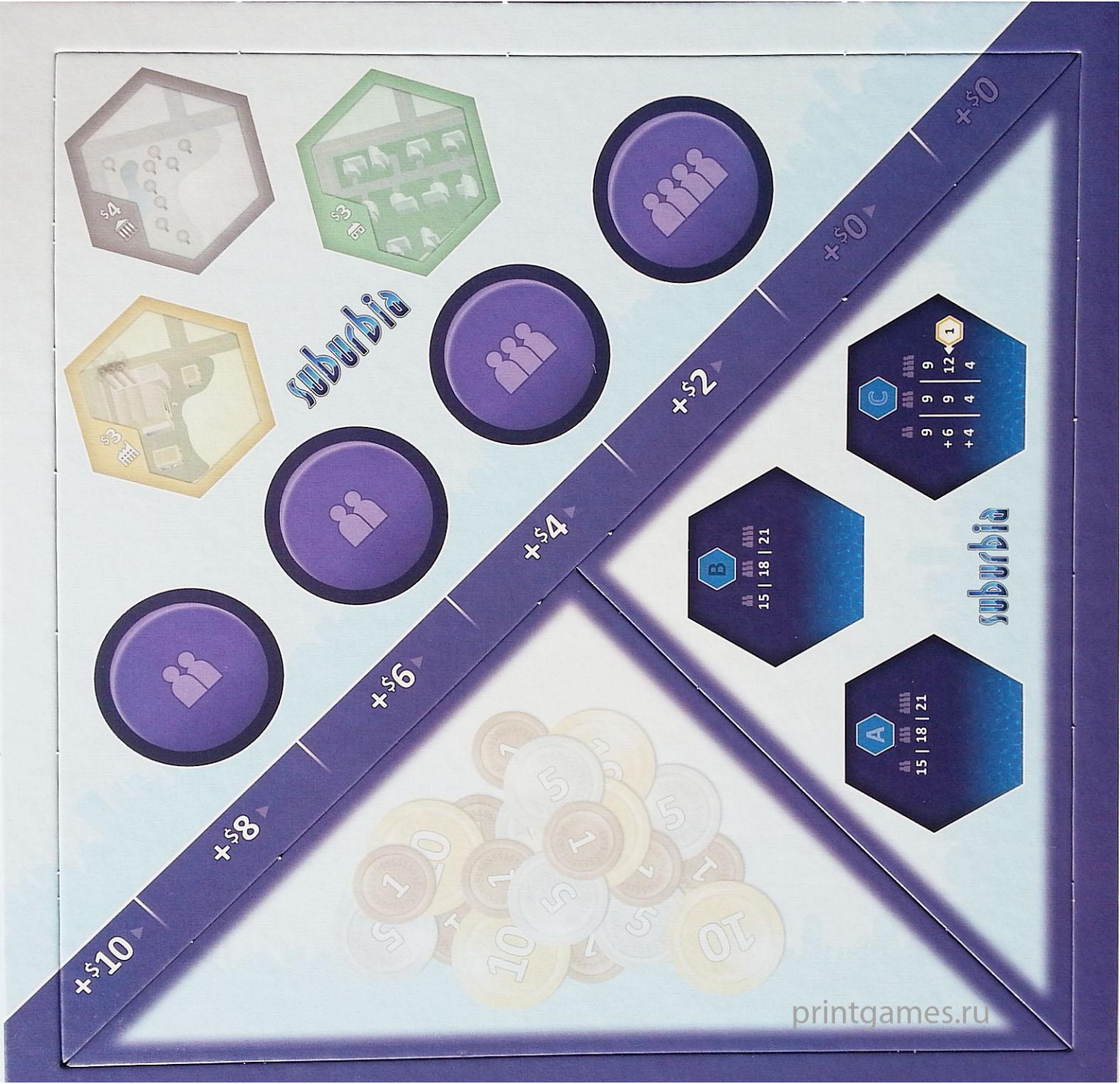
REPUTATION

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INCOME



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150	149		148	147		146	145		144	143		142	141		140	139		138	137		136	135
120		121	122	123		124	125		126	127		128	129		130	131		132	133		134	
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	29		28	27		26	25		24	23		22	21		20	19		18	17		16	15
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